CLIVE SOFTBALL '2014'

12" FALL Softball Leagues

Games played at Campbell Recreation Area — 12385 Woodlands Parkway.
(Park is located west of I-35 between Hickman and University Blvd.
If you are coming from University, go north on 123rd Street.)

FALL LEAGUES

(10-Game Schedules with 5 weeks of Double-Headers)

- **Men's Monday C – Double Header**
- **Men's Tuesday C – Double Header**
- **Coed Wednesday – Double Header**

Fall Deadline is Friday, August 1*

All fees and roster (complete with signatures) must be turned in by the deadline.

LEAGUE ACTION STARTS LATE AUGUST

League Fees

$270 + $7 Non-Resident Player Fee +6% Tax + $27 ASA Dues*
*(ASA dues are a one-time yearly fee.)

Acceptance Policy

Teams returning from 2014 first/second season
will be given priority for all leagues.

For more information, contact Doug at:

Clive Parks and Recreation
1900 NW 114th Street ✦ Clive, IA 50265
(515) 223-5246 ✦ Fax: (515) 457-3092
E-mail: dharris@cityofclive.com

Revised 7/1/14

FEE WORKSHEET

Manager name: _____ Phone: _____

Team name: _____ League: _____

LEAGUE FEES — please check season(s) of participation:

❑ FALL (10 games — $270.00) $_____

NON-RESIDENT FEE ($7.00 x _____) $_____

6% TAX (team fee + non-resident only) $_____

*ASA FEE ($27) $_____

SUBTOTAL $_____

LATE FEES — $10.00 $_____

TEAM TOTAL $_____

BALANCE $_____

Once a year fee

Date of payment _____

Cash amount _____

Check number _____

Check amount _____

Charge amount _____

Payment received by _____

Please make checks payable to:
City of Clive

Credit card: ❑ Visa ❑ MasterCard ❑ Discover

Credit card number: _____ Exp. date: _____/_____/_____

Signature: _____

2014 CLIVE SOFTBALL LEAGUES

Circle the league you would like to participate in:

Men's Monday C Men's Tuesday C Coed Wednesday

Team name: _____

Manager's name: _____

Address: _____

City: _____ State: _____ Zip: _____

Phone: (H) _____ (W) _____ (C) _____

E-mail: _____

Resident: ❑ Yes ❑ No

Assistant manager's name: _____

Address: _____

City: _____ State: _____ Zip: _____

Phone: (H) _____ (W) _____ (C) _____

E-mail: _____

Resident: ❑ Yes ❑ No

IMPORTANT

There will be no exceptions on deadlines. Once team fee is received in our office and you are accepted into the league of your choice, there will be no refund. The Clive Parks and Recreation Department reserves the right to move teams to other leagues in order to fill that league.

Clive Parks and Recreation - 2014 Adult Softball

Team Name _____

I the undersigned participant or parent/guardian, if participant is a minor child, certify that I have read and am familiar with the rules of the league and agree to abide the rules as listed and by any changes to rules as set forth by the Department. I understand that there are inherent risks in participating in this activity. Further, I hereby agree to indemnify and hold harmless the Clive Parks and Recreation Department and City of Clive, its agents, commissioners, officers, volunteers, officials and employees ("Released Parties") from any and all liability for personal injuries or damages I may hereafter sustain while participating in, traveling to or from, or observing of the Department sponsored activities/leagues whether such personal injuries or damages are caused by the negligence of the Released Parties or otherwise, to the full extent permitted by law. I also give permission for any photos/videos of these participants taken during the program to be used for future departmental promotional materials.

PLAYER SIGNATURES ARE REQUIRED TO PARTICIPATE IN THE LEAGUE.
ALL FEES AND ROSTER (COMPLETE WITH SIGNATURES) MUST BE TURNED IN BY THE DEADLINE.

1. Date: _____/_____/_____ Name: _____

Address:_____ City: _____ Zip:_____

Phone: (H) _____ (O)_____ (C) _____

Signed: _____ Resident: ❑ Yes ❑ No

2. Date: _____/_____/_____ Name: _____

Address:_____ City: _____ Zip:_____

Phone: (H) _____ (O)_____ (C) _____

Signed: _____ Resident: ❑ Yes ❑ No

3. Date: _____/_____/_____ Name: _____

Address:_____ City: _____ Zip:_____

Phone: (H) _____ (O)_____ (C) _____

Signed: _____ Resident: ❑ Yes ❑ No

4. Date: _____/_____/_____ Name: _____

Address:_____ City: _____ Zip:_____

Phone: (H) _____ (O)_____ (C) _____

Signed: _____ Resident: ❑ Yes ❑ No

5. Date: _____/_____/_____ Name: _____

Address:_____ City: _____ Zip:_____

Phone: (H) _____ (O)_____ (C) _____

Signed: _____ Resident: ❑ Yes ❑ No

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6. Date: _____/_____/_____ Name: _____

Address:_____ City: _____ Zip:_____

Phone: (H) _____ (O)_____ (C) _____

Signed: _____ Resident: ❑ Yes ❑ No

7. Date: _____/_____/_____ Name: _____

Address:_____ City: _____ Zip:_____

Phone: (H) _____ (O)_____ (C) _____

Signed: _____ Resident: ❑ Yes ❑ No

8. Date: _____/_____/_____ Name: _____

Address:_____ City: _____ Zip:_____

Phone: (H) _____ (O)_____ (C) _____

Signed: _____ Resident: ❑ Yes ❑ No

9. Date: _____/_____/_____ Name: _____

Address:_____ City: _____ Zip:_____

Phone: (H) _____ (O)_____ (C) _____

Signed: _____ Resident: ❑ Yes ❑ No

10. Date: _____/_____/_____ Name: _____

Address:_____ City: _____ Zip:_____

Phone: (H) _____ (O)_____ (C) _____

Signed: _____ Resident: ❑ Yes ❑ No

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11. Date: _____/_____/_____ Name: _____

Address:_____ City: _____ Zip:_____

Phone: (H) _____ (O)_____ (C) _____

Signed: _____ Resident: ❑ Yes ❑ No

12. Date: _____/_____/_____ Name: _____

Address:_____ City: _____ Zip:_____

Phone: (H) _____ (O)_____ (C) _____

Signed: _____ Resident: ❑ Yes ❑ No

13. Date: _____/_____/_____ Name: _____

Address:_____ City: _____ Zip:_____

Phone: (H) _____ (O)_____ (C) _____

Signed: _____ Resident: ❑ Yes ❑ No

14. Date: _____/_____/_____ Name: _____

Address:_____ City: _____ Zip:_____

Phone: (H) _____ (O)_____ (C) _____

Signed: _____ Resident: ❑ Yes ❑ No

15. Date: _____/_____/_____ Name: _____

Address:_____ City: _____ Zip:_____

Phone: (H) _____ (O)_____ (C) _____

Signed: _____ Resident: ❑ Yes ❑ No

I the undersigned participant or parent/guardian, if participant is a minor child, certify that I have read and am familiar with the rules of the league and agree to abide the rules as listed and by any changes to rules as set forth by the Department. I understand that there are inherent risks in participating in this activity. Further, I hereby agree to indemnify and hold harmless the Clive Parks and Recreation Department and City of Clive, its agents, commissioners, officers, volunteers, officials and employees ("Released Parties") from any and all liability for personal injuries or damages I may hereafter sustain while participating in, traveling to or from, or observing of the Department sponsored activities/leagues whether such personal injuries or damages are caused by the negligence of the Released Parties or otherwise, to the full extent permitted by law. I also give permission for any photos/videos of these participants taken during the program to be used for future departmental promotional materials.

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ALL FEES AND ROSTER (COMPLETE WITH SIGNATURES) MUST BE TURNED IN BY THE DEADLINE.

16. Date: _____/_____/_____ Name: _____

Address:_____ City: _____ Zip:_____

Phone: (H) _____ (O)_____ (C) _____

Signed: _____ Resident: ❑ Yes ❑ No

17. Date: _____/_____/_____ Name: _____

Address:_____ City: _____ Zip:_____

Phone: (H) _____ (O)_____ (C) _____

Signed: _____ Resident: ❑ Yes ❑ No

18. Date: _____/_____/_____ Name: _____

Address:_____ City: _____ Zip:_____

Phone: (H) _____ (O)_____ (C) _____

Signed: _____ Resident: ❑ Yes ❑ No

19. Date: _____/_____/_____ Name: _____

Address:_____ City: _____ Zip:_____

Phone: (H) _____ (O)_____ (C) _____

Signed: _____ Resident: ❑ Yes ❑ No

20. Date: _____/_____/_____ Name: _____

Address:_____ City: _____ Zip:_____

Phone: (H) _____ (O)_____ (C) _____

Signed: _____ Resident: ❑ Yes ❑ No

CLIVE PARKS AND RECREATION
1900 NW 114TH STREET
CLIVE, IA 50325

DOUG HARRIS
E-MAIL: dharris@cityofclive.com
WEATHER HOTLINE: (515) 830-1234
OFFICE: (515) 223-5246

CLIVE'S 2014 SOFTBALL LEAGUE RULES

LEAGUE PLAYING RULES

All softball games will be played in accordance with the Amateur Softball Association of America (ASA rules) with the exception of any rule changes specifically stated as follows:

1. Games will be scheduled at Campbell Recreation Area. Generally, there will be four games scheduled each night. Some doubleheaders (tripleheaders for doubleheader leagues) may be scheduled according to amount of teams in the league and rainouts. The first game will be scheduled at 6:15 p.m. and the last game of the night will be scheduled at 9:15 p.m.

2. Teams are required to keep their own score. The home team's book will be the official book.

3. **Profanity Rule:** The umpire has the authority to assess ONE OUT per play against the offending team for the use of casual profanity.

4. A team will be comprised of 10 players. Teams may bat as many players as they want. A team may start a game with eight players. No outs will be assessed. Late players may be inserted into the game by asking umpire for time and inserting them at the end of the lineup. However, if a team has less than eight players because of injury, ejection, or has to leave, the game will be a forfeit. Teams may continue to play with eight players.

5. GAME TIME IS FORFEIT TIME. Umpires watch will be used as the official game time. If your team forfeits a game without notifying the Recreation Office 24 hours before game time you will need to pay $10 before you will be allowed to play your next game. More than two forfeits in one season or if entire team "no shows" without notifying the Recreation Office will result in immediate release from the league with no refund of fees. Forfeit fees are to be paid to the concession stand or Recreation Office before your next game.

6. Games will be seven innings or 55-minute limit. An official game will be after 4½ innings. **If the score is tied after seven innings or 55 minutes, the game will be played with the batter beginning with a 3–2 count (no courtesy foul) – the game will continue until a winner is declared.** In case a game is called due to rain, 4½ innings make a game. If 4½ innings are not completed, the game will be rescheduled and started from the beginning.

7. Five warm-up pitches will be allowed in the first inning and two warm-up pitches will be allowed between innings. Infield ball or throwing the ball around the horn will only be allowed during the first inning.

8. We will use 70-foot base path and a 50-foot pitching distance.

9. **No stealing in any leagues!**

10. A starting pitcher may re-enter as a pitcher unless they have been removed for pitching with excessive speed.

11. The only players that are allowed on the field while on offense are the base coaches, the on-deck batter and the batter. It is the responsibility of the manager to keep all other persons from this area. For their safety please keep children out of dugout.

12. The batter will start at bat with a count of one ball and one strike. ***NO courtesy foul will be allowed after the second strike.***

13. The pitch must have a minimum arc of **six feet from the ground and a maximum arc of 10 feet** from the ground. Men's 45+ pitch arc will remain 6-12'.

14. Over-the-fence home runs will be ruled an out for the batter after the following limits are met.

All Leagues – 3

Home Runs do NOT have to be run out at all or touch 1st base – hit and sit down!!!!

15. **BALLS - .52 ball with ASA Logo .300 Compression**. Teams must supply their own game ball. A 12" ball with the ASA logo is required; maximum MSP-44 is the rating number. Red-stitched and flight restricted. Yellow optic cover, red-stitch will also be allowed. No super-dupers.

16. Mercy Rule: 15-run rule after five innings.

17. Slide Rule: If there is a play at a base you must slide or avoid contact (avoid contact at all times when the defensive player has the ball or is receiving the ball). No running over or crashing into another player. When a defensive player has the ball or is about to catch a thrown ball and the runner remains on his feet and crashes into the defensive player, the runner will be declared out. If the act is determined to be flagrant the offender shall be ejected. We encourage the use of sliding pants.

18. The Department reserves the right to make any changes necessary. The Department will reschedule any game that is postponed during the season.

19. It is recommended but not a rule that all commercial league uniform shirts will include team name, number and be the same color. It is up to the umpire's discretion about wearing jewelry. If a player is wearing jewelry that may cause injury please take it off until after the game (watches, dangling earrings and necklaces).

COED PLAYING RULES

1. Coed teams must have eight players to play (four male – four female). If more males are playing an out will be called in the female batting order. Example – nine players (five male and four female) — no outs will be called if you have more female players than male. If a player is injured, nine can play with no automatic outs.

2. Extra Players: Teams may play with 10 players. Eleven players will not be allowed to play. Teams may bat as many players as they want as long as the batting order consists of male/female.

3. Defensive positions shall be two males/two females in the outfield, two males/two females in the infield and one male/one female in the pitcher/catcher position.

4. All games will be played using a 12" ball **(Wednesday Coed Leagues will use the 11" ball for Women).**

5. Coed games are held on Sunday evenings and may start at 5:15 with no games starting later than 9:15 p.m.

6. Batting order must alternate male/female.

7. Walk Rule: A walk to a male batter will result in a two-base award. The next batter (a female) must bat if there are fewer than two outs; with two outs, the female batter has the option to take a walk or bat. If there is ever a runner on 2nd and 3rd base with 1st base empty and a male batter is walked to 2nd base, runners will

advance one base only. If runner is on 3rd alone and a male batter is walked to 2nd he/she cannot advance. All runners should properly touch all bases.

TEAM PLAYING REGULATIONS

1. There will be no switching or exchanging of players after they are on the roster or have been added to the roster by an Add-A-Player form. If a player drops from a team, they are not eligible to play for any other team in their league for the remainder of the season.

2. It is recommended but not a rule that all commercial leagues uniform shirts will include team name, number and be the same color.

3. No player is allowed to play on more than one team within the same league in Clive in the same season. Violation of this rule will result in individual suspension and/or game forfeiture.

4. **HIT YOUR OWN BALL.** Teams will provide their own ball to be hit. Both teams will provide each other game balls and between innings the pitcher will be responsible to carry the balls with them. Backup balls need to be supplied by the team at bat. Balls are 12", flight restricted, red-stitched or **gold-stitched, and a .52/.300 compression**. **Coed Wednesday leagues will use the 11" and 12" balls.** Umpires will approve any questionable balls; if the team doesn't have a new ball they can purchase one at the concession stand or forfeit the game. Teams must provide a team scorebook.

5. Plastic screw-in cleats, metal spikes and metal-tipped soccer shoes will not be permitted.

6. Awards: Team trophies will be presented to the top teams in the league.

7. Tiebreaker: In the event of identical league records, head-to-head competition will be used to determine the winner. If the teams split the head-to-head games, the team with the highest run differential in the head to head games shall be declared the winner. If tie remains, the team with the most total runs throughout the season will be declared winner.

8. Score must be turned into the umpire or supervisor on duty. Each week standings and scores will be updated at the concession stand. Teams should double check scores for mistakes. Teams will be allowed to change scores within two weeks of the played game by showing proper scorebook.

9. Double First Base Rule: The orange portion of the base may only be utilized by the offensive player and the white portion by the defensive player. Exception: On extra base hits or balls hit into the outfield when there is no play being made at the double base, the runner may touch the white portion.

10. Blood Rule: A player, coach or umpire who is bleeding or who has blood on his clothing shall be prohibited from participating further in the game until appropriate treatment can be administered. If medical care or treatment is administered in a reasonable length of time, the individual will not have to leave the game. The length of time that is considered is left up to the umpire's judgment.

11. **All bats must be ASA approved with a CLIVE Sticker. We will honor bats from the Urbandale, Waukee, and WDM leagues. Bats must have a sticker on them.**

12. Teams that need to reschedule games due to districts, state, regionals, or nationals will be allowed to do so as long as two weeks notice is given, regarding your team desire to participate in the tournaments. We will then reschedule your games as tournament times become available.

ROSTERS

1. Each player must read and complete the information requested on the team roster.

2. Players may be added to a team roster anytime prior to, and the day of, the specified deadline on your league schedules.

3. Players wishing to be added to a team after the rosters are turned in must complete an Add-A-Player form. This completed form, plus the fees, must be turned into the concession stand or supervisor prior to playing. Deadline for adding a player for leagues is your second scheduled game.

4. There will be a limit of 18 players to a roster. All players must be 18 years of age and out of high school. You will be able to add a player until the date provided with the league. Fee and signature will have to be taken care of before they can play.

5. Roster Protest: If a team or the Department has a question about a players eligibility, the following procedures must be followed:
   A. Player in question must be protested upon recognition and before the game ends.
   B. Notify the umpire, opposing team manager, and supervisor on duty.
   C. Player must produce a legal picture I.D. to the supervisor and must sign his/her name on a sheet of paper.
   D. Signed sheet will be turned into the Recreation Office the following working day. If name does not appear on roster, if they use another name or if signatures do not match, the team will forfeit the game.

GAME PROTEST

1. Game protests must be clearly and definitively stated to the umpire, the opposing team manager, and supervisor on duty before the next inning starts and before the end of the game.

2. If no decision can be reached in (1) above, the protesting team must submit a written protest to the Parks and Recreation Office within 24 working hours of the scheduled start time of the protested game. All protests must be accompanied by a $10 protest fee, which will be fully refunded, if the protest is upheld. Protests will be decided on by a committee consisting of Umpire-in-Chief, Site Supervisor, Program Supervisor, and one of the following two (Player Representative, Parks and Recreation Director).

3. Game protests will be accepted regarding rule interpretations only. Judgment calls are not open to protest.

4. Game protests will be considered only when the play in question had a "Significant Effect" on the outcome of the game.

CAMPBELL RECREATION AREA PARK RULES

1. **Beer Rule:** Canned beer may be brought into the park. No player shall possess or consume beer on the playing field or in the dugouts. There will be no beer or alcohol in the dugout.

2. All animals must be under control by owner by a leash.

3. All litter must be disposed of in trash receptacles. Please be considerate!

4. **Park curfew is 10:30 p.m. Lights out – time to move on!**

5. Practice times will be on a first come first serve basis. After 5:00 p.m. adult teams will have priority.

RULES OF CONDUCT

1. Each manager will be held responsible for the conduct of his/her team players and is responsible to see that all rules are observed. The manager must maintain complete control of him/herself and his/her team

members at all times; this includes before, during, or after a game and any time involved with the softball program. The key to a successful program is in the hands of the manager and, in turn, his/her players. Good leadership will ensure a good program.

2. Umpires and their decisions will be respected and not interfered with at any time. Unsportsmanlike conduct, disrespect, vulgarity, or profanity will not be tolerated at any time. Any manager or player removed from a game for breaking Rules of Conduct will receive an automatic one game suspension to be served in the next consecutive game. A longer suspension may be given by the Recreation Supervisor, depending on the severity of the offense or frequency of misconduct. Any player or manager that is ejected from a game in this manner must leave the park.

3. A game will be forfeited in the event a team fails to respect the official's authority or decisions; one warning will be given prior to such action. If a team receives a forfeit win or a loss, this will count as a game played. A report will be submitted to the Recreation Supervisor whose disposal of the matter is final.

4. **In any discussion on the playing field with an official, only the manager (or designated manager) will be permitted to enter the discussion. Any other players approaching the official or questioning calls will be subject to ejection for unsportsmanlike conduct.**

   A. Unsportsmanlike conduct will not be tolerated.

   B. Threatening of an official will have an automatic removal for the season.

   Personal harassment of official (umpires, scorekeeper, supervisor, director) may be cause for either the team or individual to be suspended from league play. A player does not have to be in the game for this rule to be in effect. He/she could be a spectator of a team. Teams are responsible for their own spectators.

5. Any manager or player that is involved in a **fight** or **making physical contact** with an umpire, staff, or another player shall be suspended from all Clive Parks and Recreation Programs for one calendar year.

Clive PARKS & RECREATION

For more information, contact Doug Harris at:

CLIVE PARKS AND RECREATION

1900 N.W. 114th Street ✦ Clive, IA 50325

Phone: (515) 223-5246 ✦ Fax: (515) 457-3092

E-mail: dharris@cityofclive.com